

#161: Design Review Application

Case #: DRH15-00456

Property Information

Address

Street Number: 824	Prefix: W	Street Name: IDAHO ST	Unit #: 			
Subdivision name: B C O T	Block: 44	Lot: 0	Section: 10	Township: 3	Range: 2	Zoning: C-5DD
Parcel Number: R1013002935	Additional Parcel Numbers: 					

Primary Contact

Who is responsible for receiving e-mail, uploading files and communicating with Boise City?

Agent/Representative Applicant Owner

Applicant Information

First Name: Thomas	Last Name: Thuman		
Company: Williams-Sonoma, Inc.			
Address: 3250 Van Ness Avenue	City: San Francisco	State: CA	Zip: 94109
E-mail: tthuman@wsgc.com	Phone Number: (415) 421-7900	Cell: 	Fax:

Agent/Representative Information

Role Type: Architect Land Developer Engineer Contractor Other

First Name: Elaine	Last Name: Leong		
Company: MBH Architects			
Address: 2470 Mariner Sqaure Loop	City: Alameda	State: CA	Zip: 94501
E-mail: ElaineL@mbharch.com	Phone Number: (510) 865-8663	Cell: 	Fax:

Owner Information

Same as Applicant? No Yes (If yes, leave this section blank)

First Name: David	Last Name: Baum		
Company: Baum Realty, LLC			
Address: 1030 W. Chicago Avenue	City: Chicago	State: IL	Zip: 60642
E-mail: david@baumrealty.com	Phone Number: (312) 275-6006	Cell: 	Fax: (312) 666-7970

Project Information

Is this a Modification application? Yes No File number being modified:

1. Neighborhood Association:

2. Comprehensive Planning Area:

3. This application is a request to construct, add or change the use of the property as follows:

4. Size of Property:

Acres Square Feet

5. Water Issues:

A. What are you fire flow requirements? (See International Fire Code):

gpm

B. Number of hydrants (show location on site plan):

Note: Any new hydrants/hydrant piping require United Water approval.

Number of Existing: Number of Proposed:

C. Is the building "sprinklered"? Yes No

D. What volume of water is available? (Contact United Water of Idaho at 362-7330):

gpm

6. Existing uses and structures on the property are as follows:

7. Is the project intended to be phased? Please explain:

8. Adjacent property information:

Building types and/or uses	Zone
North: <input type="text"/>	North: <input type="text" value="(C-5DD) Central Business District w"/> <input type="button" value="v"/>
South: <input type="text"/>	South: <input type="text" value="(C-5DD) Central Business District w"/> <input type="button" value="v"/>
East: <input type="text"/>	East: <input type="text" value="(C-5DD) Central Business District w"/> <input type="button" value="v"/>
West: <input type="text"/>	West: <input type="text" value="(C-5DD) Central Business District w"/> <input type="button" value="v"/>

9. Proposed Structures:

A. Number of Structures: Use:

Square footage of proposed structures or additions (if 5+ floors, attach narrative with chart):

	Gross Square Feet
1st Floor	<input type="text" value="0"/>
2nd Floor	<input type="text" value="0"/>
3rd Floor	<input type="text" value="0"/>
4th Floor	<input type="text" value="0"/>

B. Maximum proposed structure height(s):

C. Number of stories:

D. Number of seats (if restaurant, tavern or lounge):

E. Number of residential units (if applicable):

10. Existing Structures:

Square footage of existing structures or additions (if 5+ floors, attach narrative with chart):

	Gross Square Feet
1st Floor	<input type="text" value="8758"/>
2nd Floor	<input type="text" value="5400"/>
3rd Floor	<input type="text"/>
4th Floor	<input type="text"/>

11. Building Exterior:

	Materials	Colors
Roof:	<input type="text" value="Neoprene roofing membrane"/>	<input type="text" value="black"/>
Walls:	<input type="text" value="brick"/>	<input type="text" value="dark grey"/>
Windows/Doors:	<input type="text" value="aluminum"/>	<input type="text" value="black bronze"/>
Fascia, Trim, etc:	<input type="text" value="reclaimed wood"/>	<input type="text" value="natural"/>
Other:	<input type="text" value="metal cladding - awning"/>	<input type="text" value="black bronze"/>

12. Setbacks:

Note: Plans that are not graphically dimensioned will not be accepted.

	Building Required	Building Proposed	Parking Required	Parking Proposed
Front:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Rear:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Side 1:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Side 2:	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

13. Site Design:

Site Percentage Devoted to

Square Feet

Building Coverage:

%

Landscaping:

%

Paving:

%

Other Uses:

%

Describe Other Uses:

14. Parking:

Required

Proposed

Accessible Spaces:

Parking Spaces:

Bicycle Spaces:

Proposed compact spaces:

Are you proposing off-site parking?

 Yes **No**

If yes, how many spaces?

Are you requesting shared parking or a parking reduction?

 Yes **No**

If yes, how many spaces?

Restricted parking?

 Yes **No**

15. Landscaping:

A. Are there any prominent trees or areas of vegetation on the property?

 Yes **No**

B. Type:

C. Size:

D. General Location:

16. Mechanical Units:

Number of Units:

Unit Location:

Type:

Height:

Proposed Screening Method:

17.Solid Waste:

A. Type of trash receptacles:

- Individual Can/Residential
- 3 Yd. Dumpster
- 6 Yd. Dumpster
- 8 Yd. Dumpster
- Compactor

B. Number of trash receptacles:

C. Proposed screening method:

D. Is the proposed location accessible for collection?
(Contact Boise Public Works at 384-3901.)

Yes No

E. Is recycling proposed?

Yes No

18.Irrigation Ditches/Canals:

A. Are there any irrigation ditches or canals on or adjacent to the property?

Yes No

B. Location:

C. Size:

19.Fencing:

Proposed

Existing to Remain

Type:

Height:

Location:

20.Loading Facilities (if proposed, for commercial uses only):

Number:

Location:

Size:

Screening:

21.Drainage:

Proposed method of on-site retention:

22.Floodways & Hillside:

A. Is any portion of this property located in a Floodway or a 100-year Floodplain?

Yes No

B. Does any portion of this parcel have slopes in excess of 15%?

Yes No

Note: If the answer to either of the above is yes, you will be required to submit an additional Floodplain and/or Hillside application and additional fee. You must submit the additional required application(s) for review at the same time as this request.

23.Airport Influence Area:

Is the subject site located within the Airport Influence Area? (If yes, please mark which area.)

No Area A Area B Area B1 Area C

Licensed Architect Information

Zoning Ordinance Section 11-07-02 requires a licensed architect for new buildings and additions over 200 sq. ft.

Is the project's Architect listed on the first page? Yes No (If yes, leave this section blank.)

First Name:	Last Name:		
Dennis	Health		
Company:			
MBH Architects			
Address:	City:	State:	Zip:
2470 Mariner Square Loop	Alameda	CA	94501
E-mail:	Phone Number:	Cell:	Fax:
dennis@mbharch.com	(510) 865-8663		
Professional License #:			
AR-2513			

Landscape Professional Information

Is the project's Landscape Professional listed on the first page? Yes No (If yes, leave this section blank.)

First Name:	Last Name:		
Company:			
Address:	City:	State:	Zip:
		ID	
E-mail:	Phone Number:	Cell:	Fax:
Professional License #:			

Verification of Legal Lot or Parcel Status

Acceptance of this application does not validate the legal status of any lot or parcel. Prior to submitting for a Building Permit you must have a Verification of Legal Parcel Status form signed by the Boise City Subdivision Department. It is the applicant's responsibility to provide deeds and/or other documentation to the Subdivision Department. See Verification of Legal Lot or Parcel Worksheet for submittal requirements.

The undersigned declares that the above provided information is true and accurate.

The undersigned acknowledges that failure to provide true and accurate information may result in rejection of this application, possible revocation of the permit where wrongfully issued and subject the undersigned any applicable civil and/or criminal penalties.

Agent/Representative Signature:	
Date:	