

#506 New Multi-Family Buildings & Additions

Case #: BLD19-02943

Property Information

Address

Street Number: 200	Prefix: W	Street Name: MYRTLE ST	Unit #: 			
Subdivision name: CENTRAL SUB	Block: 06	Lot: 06	Section: 10	Township: 3	Range: 2	Zoning: C-5DD/DA
Parcel Number: R1343000471	Additional Parcel Numbers: 					

Primary Contact

Who is responsible for receiving e-mail, uploading files and communicating with Boise City?

☒ Agent/Representative ☐ Applicant ☐ Owner

Applicant Information

First Name: Tim	Last Name: Callahan		
Company: Opus Design Build, L.L.C.			
Address: 10350 Bren Road West	City: Minnetonka	State: MN	Zip: 55343
E-mail: Tim.Callahan@opus-group.com	Phone Number: (952) 656-4718	Cell: (952) 913-0294	Fax:

Agent/Representative Information

Role Type: ☐ Architect ☐ Land Developer ☐ Engineer ☒ Contractor ☐ Other

First Name: Tim	Last Name: Callahan		
Company: Opus Design Build, L.L.C.			
Address: 10350 Bren Road West	City: Minnetonka	State: MN	Zip: 55343
E-mail: Tim.Callahan@opus-group.com	Phone Number: (952) 656-4718	Cell: (952) 913-0294	Fax:

Owner Information

Same as Applicant? ☒ No ☐ Yes (If yes, leave this section blank)

First Name: Kevin	Last Name: McGraw		
Company: Boise Caddis, L.L.C.			
Address: 1038 Trowbridge Rd.	City: East Lansing	State: MI	Zip: 48823
E-mail: kmcgraw@rivercaddis.com	Phone Number: (517) 703-2132	Cell: 	Fax:

1. Project Name:

3rd and Myrtle

2. Project Description:

Eight-story mixed-use residential housing project with structured parking and ground level commercial spaces.

3. Planning & Zoning Information**A. Land Use Zone:**

(C-5DD) Central Business District with DDR

B. Design Review Number:

DRH19-00007

C. Conditional Use Number:**D. Zoning Certificate Number:****E. Other:****4. Building Information****A. Number of new multi-family buildings or additions on site?**

1

B. Buildings/Additions detail:

Building ID:	Bldg 1	Units <= 700 sq ft:	100	Fire alarm system?	Y
Building Valuation:	\$600000	Units between 701 and 1400 sq ft:	73	Fully sprinklered?	Y
Proposed Use:	Residential (apartments), parking garage, assembly, commercial	Units between 1401 and 2500 sq ft:	0	Allowable Area Increase?	Y
Building Height:	84.83	Units between 2501 and 3200 sq ft:	0	Story Increase?	N
Number of Stories:	8	Units >= 3201 sq ft:	0	Fire-resistive Substitution?	N
Erosion Type:	VER	Building Area Existing:	0	Other?	
Erosion Size:	1.49	Building Area New:	276955		
		Occupancy Groups:	A3 B R2 S2		
		Construction Types:	aIA aIIIA		

6. Public Works Information

Site drainage area (acres):

1.49

Your development activity may be exempt from City impact fees.

If you believe your project qualifies, please complete the exemption application. Your application is subject to review by the Impact Fee Administrator and requires sufficient supporting documentation.

For more information:

Would you like to file a request for the City Impact Fee exemption?

- ☒ **No - City Impact Fees will be applied**
- ☐ **Yes - Complete the section that below and include/upload any supporting documents**

Development Impact Fees Exemptions Request

"Development Impact Fee Ordinance," Per Boise City Code: "Exemptions"

IMPORTANT: The developer must apply for impact fee exemption at the time of application for a building permit. Any exemption not claimed prior to the issuance of a building permit shall be deemed waived by the fee payer.

Exemptions -Standard:

- ☐ Rebuilding the same amount of floor space of a structure destroyed by fire or other catastrophe, provided the structure is rebuilt and ready for occupancy within two (2) years of destruction;
- ☐ Remodeling or repairing a structure which does not increase the number of square footage or residential units;
- ☐ Replacing a residential unit, including a manufactured home, with another residential unit on the same lot, provided the number of residential units does not increase;
- ☐ Placing a temporary construction trailer or office on a lot;
- ☐ Constructing an addition on a residential structure which does not increase the number of residential units;
- ☐ Adding uses that are typically accessory to residential uses, such as tennis courts or clubhouses, unless it can be clearly demonstrated that the use creates a significant impact on the infrastructure capacity of the Parks & Recreation, Fire, and Police Departments;

Applicant's added comments:

Your exemption will be reviewed by the impact fee administrator within 24 hours and a determination made no longer then seven (7) working days from date of application; provided sufficient supporting documentation has been provided.

Involved Parties (Please list any parties not included on the first page)Role Type: ☐ Tenant ☒ Architect ☐ Structural Engineer ☐ Contractor ☐ OtherFirst Name: Last Name:
Steve KovalikCompany:
Opus AE Group, P.C.Address: City: State: Zip:
10350 Bren Road West Minnetonka MN 55343E-mail: Phone Number: Cell: Fax:
steve.kovalik@opus-group.com (952) 656-4460 (952) 836-7188Role Type: ☐ Tenant ☐ Architect ☒ Structural Engineer ☐ Contractor ☐ OtherFirst Name: Last Name:
John LewisCompany:
Opus AE Group, P.C.Address: City: State: Zip:
10350 Bren Road West Minnetonka MN 55343E-mail: Phone Number: Cell: Fax:
john.lewis@opus-group.com (952) 656-4532 (952) 484-3719Role Type: ☐ Tenant ☐ Architect ☐ Structural Engineer ☐ Contractor ☐ Other

First Name: Last Name:

Company:

Address: City: State: Zip:
ID

E-mail: Phone Number: Cell: Fax:

Energy Efficiency Incentive Programs

Your project may qualify for an energy efficiency incentive program from Idaho Power.

For more information visit their website: idahopower.com/EnergyEfficiency/

To find a customer service rep for your area: Call their Customer Service Center at (208) 388-2860

The undersigned declares that the above provided information is true and accurate.

The undersigned acknowledges that failure to provide true and accurate information may result in rejection of this application, possible revocation of the permit where wrongfully issued and subject the undersigned any applicable civil and/or criminal penalties.

Agent/Representative Signature:

Date: